

Art Exemplification – Painting - Architecture

Key Stage 1 Spring term Cycle A

Exploring water colour

Key Concepts:

- That architects design buildings and other structures which relate to our bodies and which enhance our environment.
- That architects take inspiration from the environment their building will exist in, and from the people they will serve, to design exciting structures.
- That we can use drawing as a way to help us process and understand other people's work.
- That we can use digital tools such as drones and film to inspire us.
- That we can use our imaginations to make architectural models to explore how we might design buildings relating to a particular need or stimulus.
- That we can use "Design Through Making" (some call it Make First) as a way to connect our imagination, hands and materials.

This pathway gives pupils the opportunity to explore architecture. We start with an exploration of architects and some of the ways they work, and pupils then go on to create their own architectural model.

The pathway can be adapted so that the pupils make architecture which relates to their own environment, a chosen brief, or in response to another culture, country or era.

First Level

- Children will create a basic structure with basic adaptations.



Second Level

- Children will create a structure for purpose
- Children will join pieces together with a purpose in mind.
- Will have some adaptations.



Third Level

- Children will create a more complex structure with thoughtful and imaginative adaptations
- Eg – legs, wings for a flying structure
- May have supports to create height.

